**SEARCH GAMES**

Any user should be able to search any game based on the name of the game or based on the genre of the game. The user will be able to type in words or partial words of the game or the genre of the game and the system should display results based on the input the user has typed. If the user types in a game or a genre of a game that is not in the database, the system will return “not found”.

The “search game” use case contains the following basic steps:

1. Game On user will enter name or genre of game in the search bar
2. Game On system will search the database
3. If game or genre is found in the database the system will display the information
4. If fame or genre is not found in the database the system will display “not found”.

**CONFIGURE TAGS**

The admin will configure tags in two ways. One will be based on the name of the game, and the other will be based on the genre of the game. If the user enters the name of the genre it will only search games within that genre. If the user enters partial words that are a name of a game it will display names of the games only. The admin will configure tags and save them in the “Game On” database.

The “configure tags” use case contains the following basic steps:

1. Admin will create tags for the games or game genres
2. Admin will submit tags
3. If the admin correctly submits tags the system will create the tag and save it inside the database of the website
4. If the admin fails to correctly submit tags, then the system will notify the admin and the admin will have to make correction and begin from the top

**SET RESULTS RETURNED**

The customer will search for a game or a genre of a game in the search bar and the number of matching results will be displayed. The customer will be typing words or partial words to the name of the game or the genre of the game. Based on the matching letters the amount of results should be displayed. If the user types a name of the game or a genre of the game and the system doesn’t recognize it, the system will return, “0 results found”.

The “set results returned” use case contains the following basic steps:

1. The user will enter the name or genre of a game
2. The system will search for it in the database
3. If the game or genre of game is found in the database, the system will return the amount of results found
4. If the game or genre of game is not found in the database, the system will return, “0 results found”.